



# Reverse-Engineering Trust

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# A quote



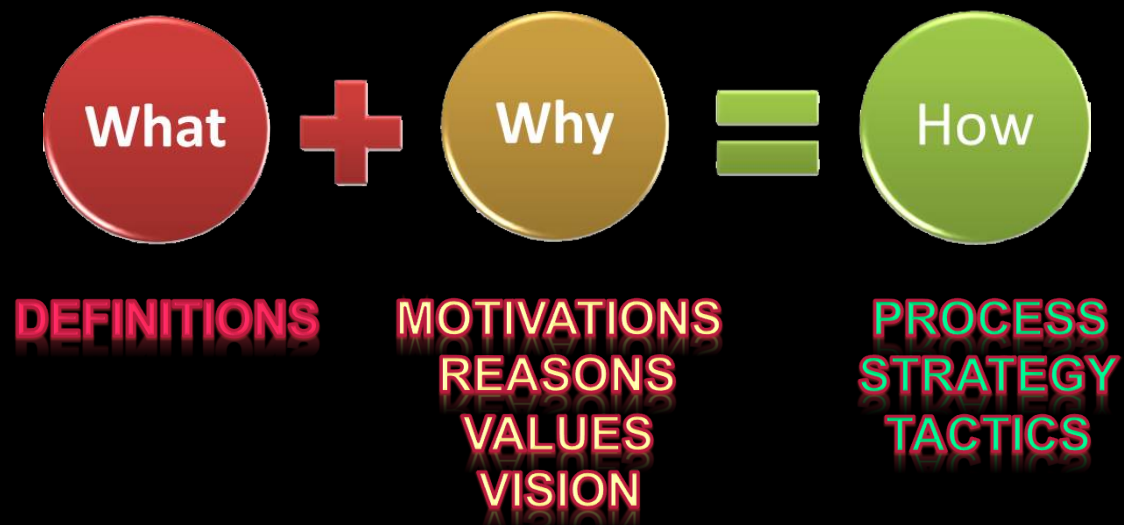
“There are known knowns – things we know that we know.

There are known unknowns – things that we now know we don't know.

But there are also unknown unknowns – things we do not know we don't know.”

—United States Secretary of Defense, Donald Rumsfeld

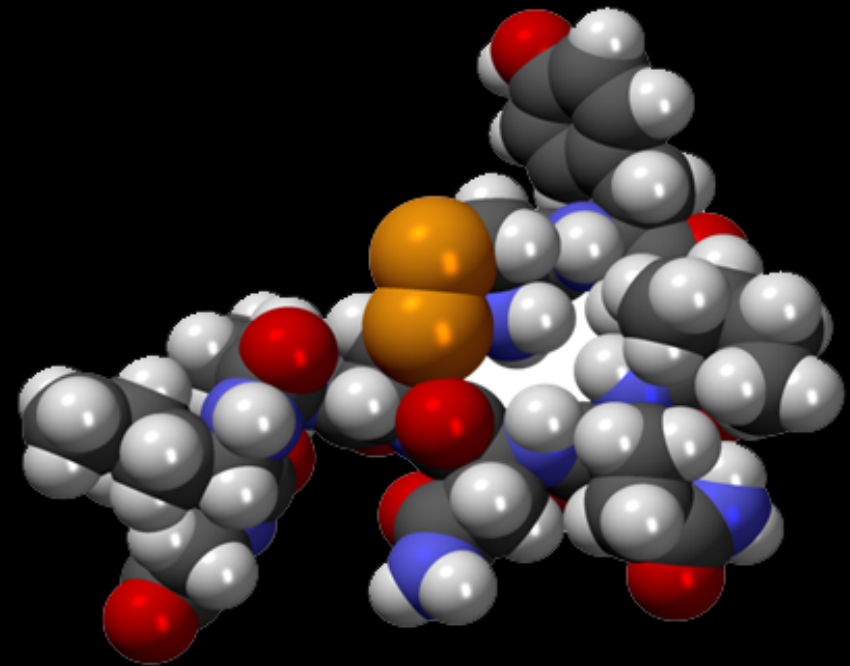
# The Basics



# What Do We Know About Trust?



- Reflects “Trustor –Trustee” relationship
- Has strong group aspect (family, tribe, etc.)
- Its neurobiology is affected by oxytocin
- Humans (and the society) need trust as it drives confidence

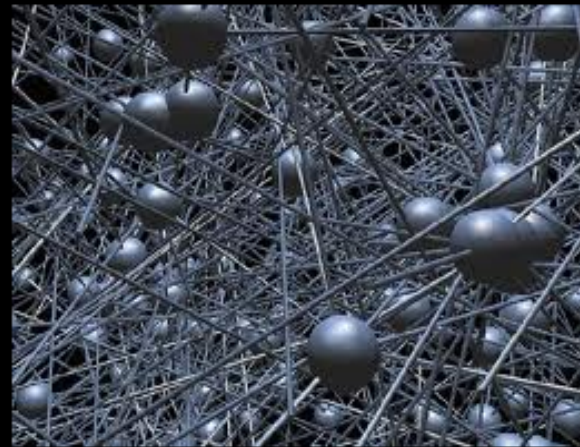




# Trust History



- Human to a human (directly)
- Human to a computer
- Computer to a computer
- Human to a human (via computers)
- Computer =
  - hardware
  - + software
  - + network
  - + protocol
  - + cloud
  - + ecosystem
  - + **human!**



# Trust Attributes



- It is a measure of a risk in transactions
- Trust is contiguous - spectrum of reputations
- Temporal property
- Not mutual / symmetrical
- But mutual is nice!



# Elements of Trust / Reputations



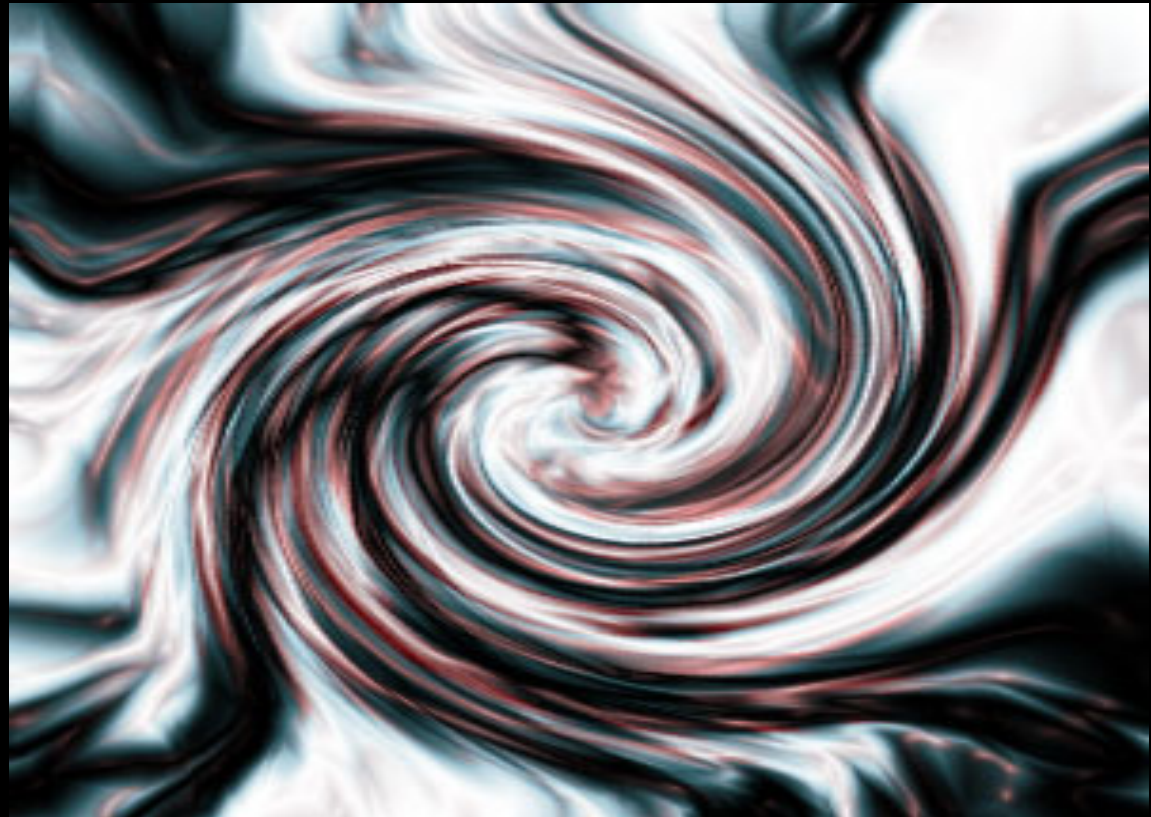
- Source
- History / Age
- Prevalence
- Geography
- Documentation
- Opinions of others
  - Positive
  - Negative (feedback)



# Computing Trust / Reputations



- Page rank
- “Inherited” trust
- “Fused” trust
- For all players
  - Humans
  - Computers
  - Devices (IoT)
  - Networks
  - Protocols
  - Clouds



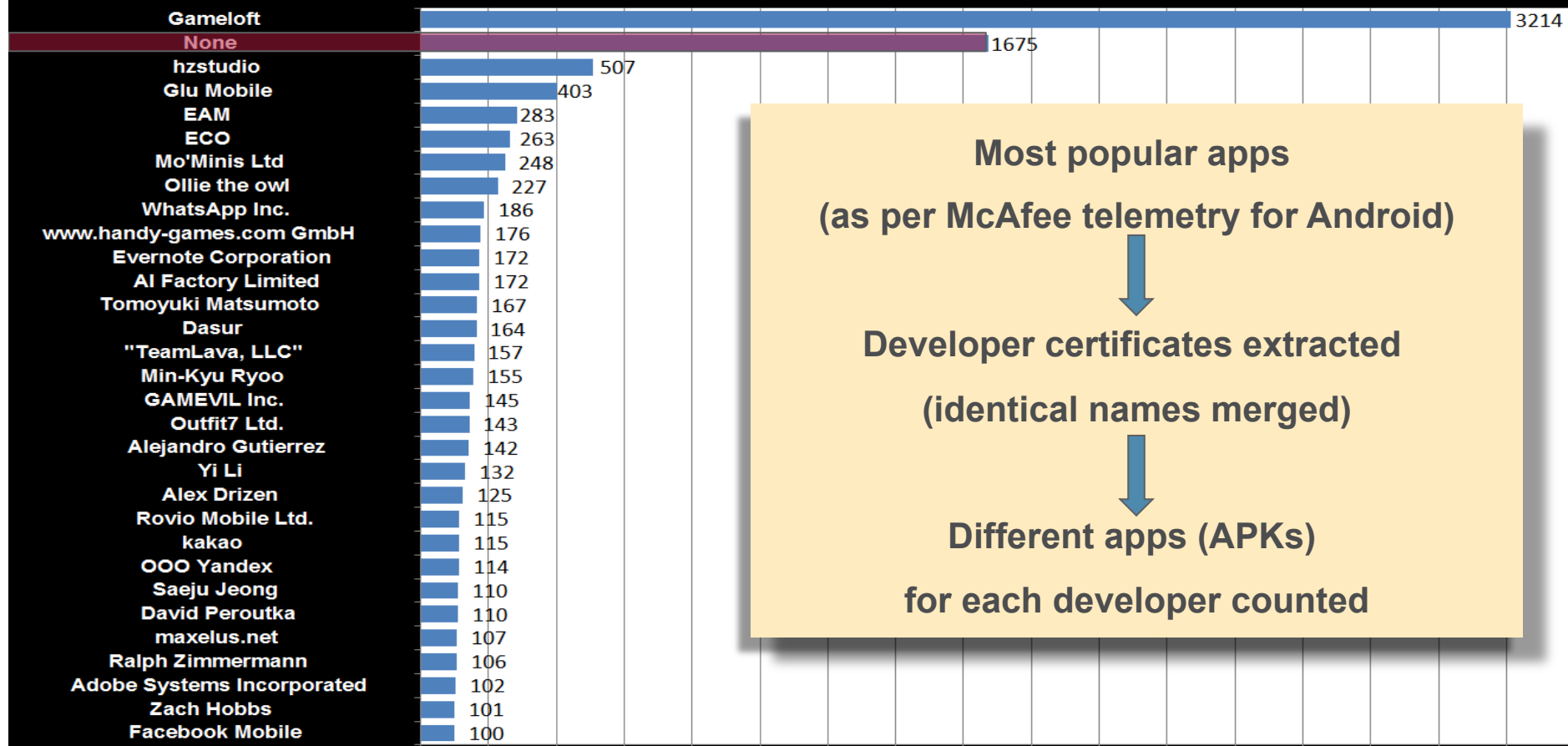


# Abusing Trust

- Trust is now data (Big Data)
- MitM
- Commodity
  - Stolen
  - Forged
- Poisoning (e.g. Sybil attack)



# Trusted Android Developers



# Conclusions



- “Secrets don’t destroy trust... But suspicions do...”
- “Trust everybody until they prove they aren't worthy of your trust.”
- “In God we trust. Others must bring data!” -*Edward Deming*







# 3 errors

